— APÊNDICE 1 —

LISTA COMPLETA DE ENCONTROS

Compilamos aqui a lista de todos os encontros desta aventura com suas fichas completas, em ordem de aparição e separadas de acordo com o Estágio da Aventura Total.

Encontros Estágio 1 — Iniciante

GOBLIN BATEDOR *P-C [15 XP]*

DV 1 -1 CA 11 JP 5 MV 6 MO 7

1 × **ADAGA** + 0 (1D4)
1 × **ARCO CURTO** + 1 (1D6)

INFRAVISÃO: *18 metros.*

GRUPO 1

1 ☐☐☐☐
2 ☐☐☐☐
3 ☐☐☐☐
4 ☐☐☐☐

GRUPO 2

5 ☐☐☐☐
6 ☐☐☐☐
7 ☐☐☐☐
8 ☐☐☐☐

GRUPO 3

9 ☐☐☐☐
10 ☐☐☐☐
11 ☐☐☐☐
12 ☐☐☐☐

GRUPO 4

13 ☐☐☐☐
14 ☐☐☐☐
15 ☐☐☐☐

GOBLIN BATEDOR *P-C [15 XP]*

DV 1 -1 CA 11 JP 5 MV 6 MO 7

1 × **ADAGA** + 0 (1D4)
1 × **ARCO CURTO** + 1 (1D6)

INFRAVISÃO: *18 metros.*

1 ☐☐☐☐
2 ☐☐☐☐
3 ☐☐☐☐
4 ☐☐☐☐

GOBLIN GUERREIRO *P-C [15 XP]*

DV 1 -1 CA 13 JP 5 MV 6 MO 7

1 × **AZAGAIA** + 2 (1D4)

INFRAVISÃO: *18 metros.*

1 ☐☐☐☐
2 ☐☐☐☐
3 ☐☐☐☐
4 ☐☐☐☐

ORC BATEDOR *M-C [15 XP]*

DV 1 +1 CA 12 JP 5 MV 9 MO 8

1 × **ESPADA CURTA** + 1 (1D6)
1 × **ARCO CURTO** + 3 (1D6)

INFRAVISÃO: *18 metros.*

1 ☐☐☐☐☐ ☐
2 ☐☐☐☐☐ ☐
3 ☐☐☐☐☐ ☐
4 ☐☐☐☐☐ ☐

GOBLIN BATEDOR *P-C [15 XP]*

DV 1 -1 CA 11 JP 5 MV 6 MO 7

1 × **ADAGA** + 0 (1D4)
1 × **ARCO CURTO** + 1 (1D6)

INFRAVISÃO: *18 metros.*

GRUPO 1
1 ☐☐☐☐
2 ☐☐☐☐
3 ☐☐☐☐
4 ☐☐☐☐

GRUPO 2
5 ☐☐☐☐
6 ☐☐☐☐
7 ☐☐☐☐
8 ☐☐☐☐

LOBO *M-N [35 XP]*

DV 2+2 CA 13 JP 5 MV 12 MO 6

1 × **MORDIDA** + 2 (1D6)

GRUPO 1
1 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
2 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
3 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
4 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐

GRUPO 2
5 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
6 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
7 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
8 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐

ORC BATEDOR *M-C [15 XP]*

DV 1 +1 | CA 12 | JP 5 | MV 9 | MO 8

1 × **ESPADA CURTA** + 1 (1D6)
1 × **ARCO CURTO** + 3 (1D6)

INFRAVISÃO: *18 metros.*

1 ☐☐☐☐☐ ☐
2 ☐☐☐☐☐ ☐
3 ☐☐☐☐☐ ☐
4 ☐☐☐☐☐ ☐
5 ☐☐☐☐☐ ☐
6 ☐☐☐☐☐ ☐

GOBLIN GUERREIRO *P-C [15 XP]*

DV 1 -1 | CA 13 | JP 5 | MV 6 | MO 7

1 × **AZAGAIA** + 2 (1D4)

INFRAVISÃO: *18 metros.*

GRUPO 1
1 ☐☐☐☐
2 ☐☐☐☐
3 ☐☐☐☐
4 ☐☐☐☐

GRUPO 2
5 ☐☐☐☐
6 ☐☐☐☐
7 ☐☐☐☐
8 ☐☐☐☐

LOBO *M-N [25 XP]*

DV 2 | CA 13 | JP 5 | MV 12 | MO 6

1 × **MORDIDA** + 2 (1D6)

1 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
2 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
3 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
4 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
5 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
6 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐

ORC GUERREIRO *M-C [15 XP]*

DV 1 +1 | CA 14 | JP 5 | MV 9 | MO 4

1 × **MACHADO** + 3 (1D8)

INFRAVISÃO: *18 metros.*

1 ☐☐☐☐☐ ☐
2 ☐☐☐☐☐ ☐
3 ☐☐☐☐☐ ☐
4 ☐☐☐☐☐ ☐

ZYYT'Z *P-C [75 XP]*

DV	CA	JP	MV	MO
3 -1	13	6	6	9

1 × **ESPADA CURTA** + 3 (1D6 + 1)
1 × **ARCO CURTO** + 3 (1D6)

LIDERANÇA: *goblins, orcs e hobgoblins sob a liderança de Zyyt'z recebem +1 de Moral.*

INFRAVISÃO: *18 metros.*

1 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐

DENTEQUEBRADO *M-N [75 XP]*

DV	CA	JP	MV	MO
3 +2	13	7	18	9

1 × **GARRAS** + 5 (2D4)
1 × **MORDIDA** + 5 (1D6)

1 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐

Encontros Estágio 2 – Heróico

GOBLIN BATEDOR *P-C [15 XP]*

DV	CA	JP	MV	MO
1 -1	11	5	6	7

1 × **ADAGA** + 0 (1D4)
1 × **ARCO CURTO** + 1 (1D6)

INFRAVISÃO: *18 metros.*

GRUPO 1
1 ☐☐☐☐
2 ☐☐☐☐
3 ☐☐☐☐
4 ☐☐☐☐

GRUPO 2
5 ☐☐☐☐
6 ☐☐☐☐
7 ☐☐☐☐
8 ☐☐☐☐

GRUPO 3
9 ☐☐☐☐
10 ☐☐☐☐
11 ☐☐☐☐
12 ☐☐☐☐

GRUPO 4
13 ☐☐☐☐
14 ☐☐☐☐
15 ☐☐☐☐
16 ☐☐☐☐

GRUPO 5
17 ☐☐☐☐
18 ☐☐☐☐
19 ☐☐☐☐
20 ☐☐☐☐

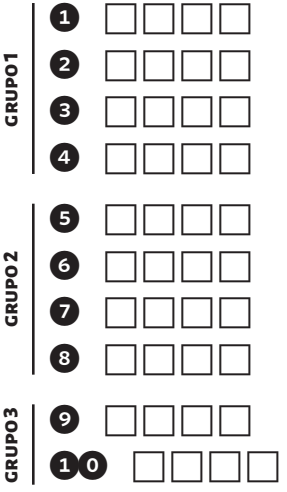
21 ☐☐☐☐

GOBLIN BATEDOR *P-C [15 XP]*

DV 1 -1 CA 11 JP 5 MV 6 MO 7

1 × **ADAGA** + 0 (1D4)
1 × **ARCO CURTO** + 1 (1D6)

INFRAVISÃO: *18 metros.*

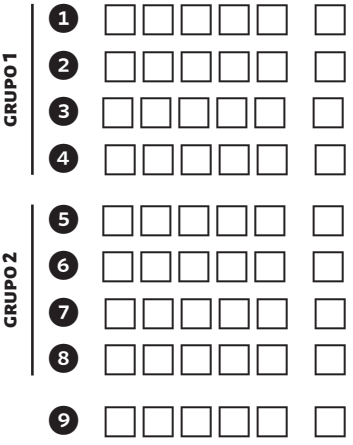


ORC BATEDOR *M-C [15 XP]*

DV 1 +1 CA 12 JP 5 MV 9 MO 8

1 × **ESPADA CURTA** + 1 (1D6)
1 × **ARCO CURTO** + 3 (1D6)

INFRAVISÃO: *18 metros.*

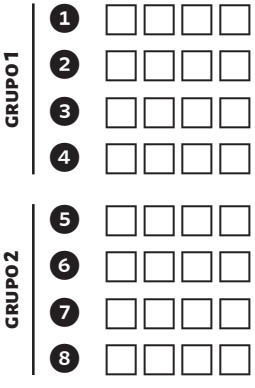


GOBLIN GUERREIRO *P-C [15 XP]*

DV 1 -1 CA 13 JP 5 MV 6 MO 7

1 × **AZAGAIA** + 2 (1D4)

INFRAVISÃO: *18 metros.*



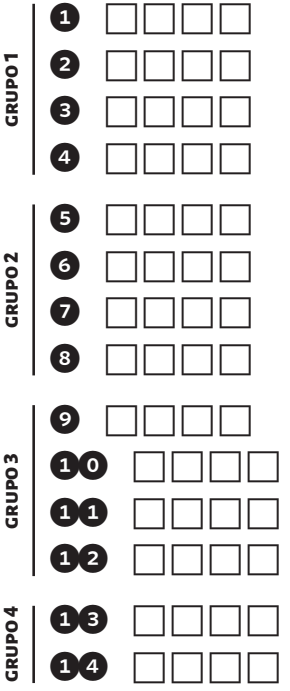
GOBLIN BATEDOR *P-C [15 XP]*

DV 1-1 CA 11 JP 5 MV 6 MO 7

1 × **ADAGA** + 0 (1D4)

1 × **ARCO CURTO** + 1 (1D6)

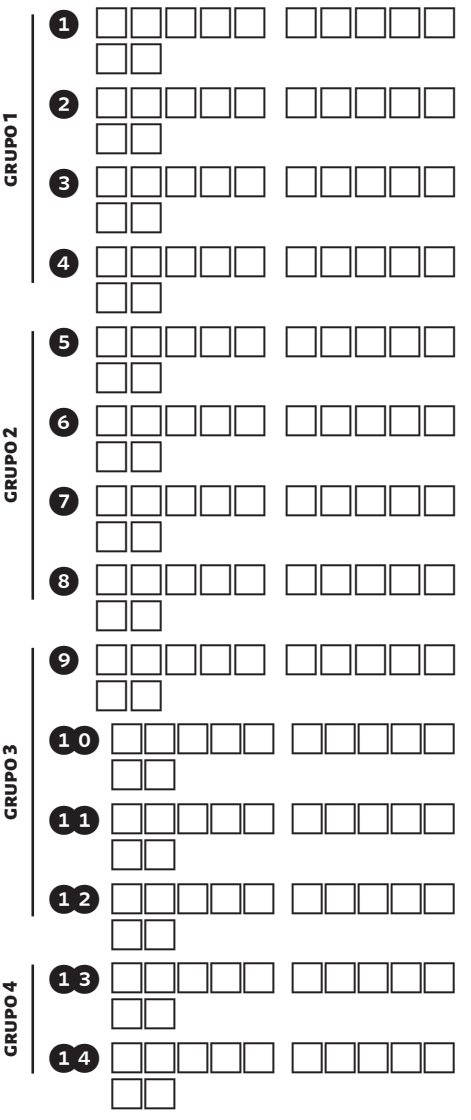
INFRAVISÃO: *18 metros.*



LOBO *M-N [25 XP]*

DV 2 CA 13 JP 5 MV 12 MO 6

1 × **MORDIDA** + 2 (1D6)

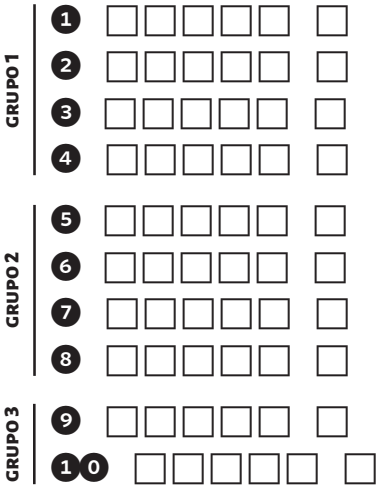


ORC BATEDOR *M - C [15 XP]*

DV	CA	JP	MV	MO
1 +1	12	5	9	8

1 × **ESPADA CURTA** + 1 (1D6)
1 × **ARCO CURTO** + 3 (1D6)

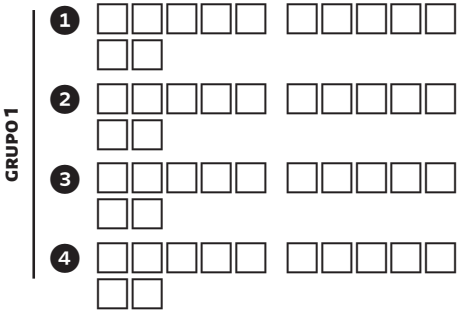
INFRAVISÃO: *18 metros.*

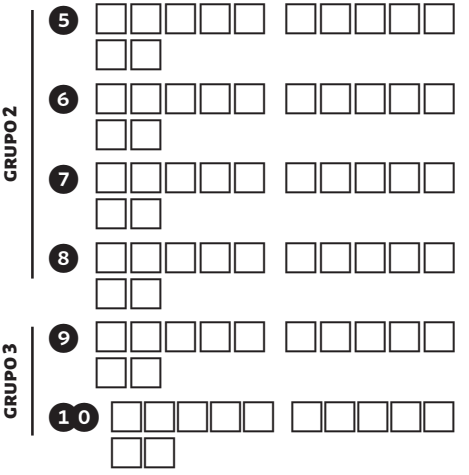


LOBO *M - N [25 XP]*

DV	CA	JP	MV	MO
2	13	5	12	6

1 × **MORDIDA** + 2 (1D6)



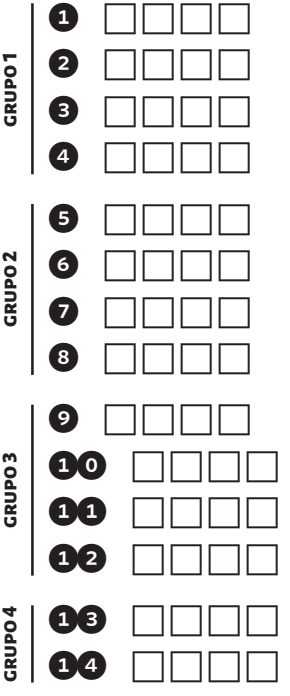


GOBLIN GUERREIRO *P - C [15 XP]*

DV	CA	JP	MV	MO
1 -1	13	5	6	7

1 × **AZAGAIA** + 2 (1D4)

INFRAVISÃO: *18 metros.*

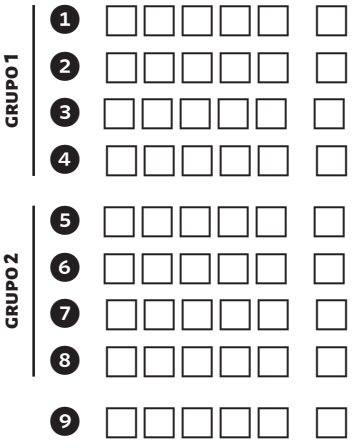


ORC GUERREIRO *M-C [15 XP]*

DV 1 +1 | CA 14 | JP 5 | MV 9 | MO 4

1 × **MACHADO** + 3 (1D8)

INFRAVISÃO: *18 metros.*



ZYYT'Z (HEROICO) *P-C [125 XP]*

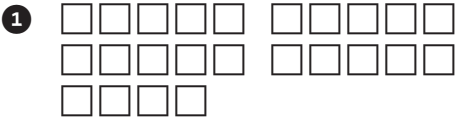
DV 4 -1 | CA 15 | JP 6 | MV 6 | MO 9

1 × **ESPADA CURTA** + 4 (1D6 + 1)

1 × **ARCO CURTO** + 4 (1D6)

LIDERANÇA: *goblins, orcs e hobgoblins sob a liderança de Zyyt'z recebem +1 de Moral.*

INFRAVISÃO: *18 metros.*

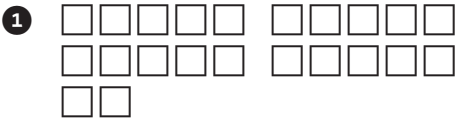


DENTEQUEBRADO (HEROICO) *M-C [125 XP]*

DV 4 +2 | CA 15 | JP 7 | MV 18 | MO 9

1 × **GARRAS** + 6 (2D4)

1 × **MORDIDA** + 6 (1D6)



Encontros Estágio 3 – Avançado

GOBLIN BATEDOR *P-C [15 XP]*

DV	CA	JP	MV	MO
1 -1	11	5	6	7

1 × **ADAGA** + 0 (1D4)

1 × **ARCO CURTO** + 1 (1D6)

INFRAVISÃO: *18 metros.*

GRUPO 1

1 ☐☐☐☐
2 ☐☐☐☐
3 ☐☐☐☐
4 ☐☐☐☐

GRUPO 2

5 ☐☐☐☐
6 ☐☐☐☐
7 ☐☐☐☐
8 ☐☐☐☐

GRUPO 3

9 ☐☐☐☐
10 ☐☐☐☐
11 ☐☐☐☐
12 ☐☐☐☐

GRUPO 4

13 ☐☐☐☐
14 ☐☐☐☐
15 ☐☐☐☐
16 ☐☐☐☐

GRUPO 5

17 ☐☐☐☐
18 ☐☐☐☐
19 ☐☐☐☐
20 ☐☐☐☐

GRUPO 6

21 ☐☐☐☐
22 ☐☐☐☐
23 ☐☐☐☐
24 ☐☐☐☐

GRUPO 7

25 ☐☐☐☐
26 ☐☐☐☐
27 ☐☐☐☐
28 ☐☐☐☐

GRUPO 8

29 ☐☐☐☐
30 ☐☐☐☐
31 ☐☐☐☐
32 ☐☐☐☐

GRUPO 9

33 ☐☐☐☐
34 ☐☐☐☐
35 ☐☐☐☐
36 ☐☐☐☐

GRUPO 10

37 ☐☐☐☐
38 ☐☐☐☐
39 ☐☐☐☐
40 ☐☐☐☐

GRUPO 11

41 ☐☐☐☐
42 ☐☐☐☐
43 ☐☐☐☐

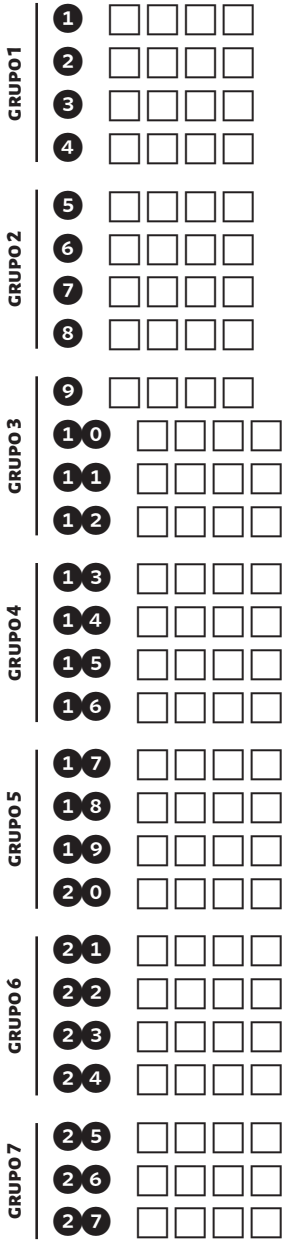
GOBLIN BATEDOR *P-C [15 XP]*

DV 1-1 CA 11 JP 5 MV 6 MO 7

1 × **ADAGA** + 0 (1D4)

1 × **ARCO CURTO** + 1 (1D6)

INFRAVISÃO: *18 metros.*

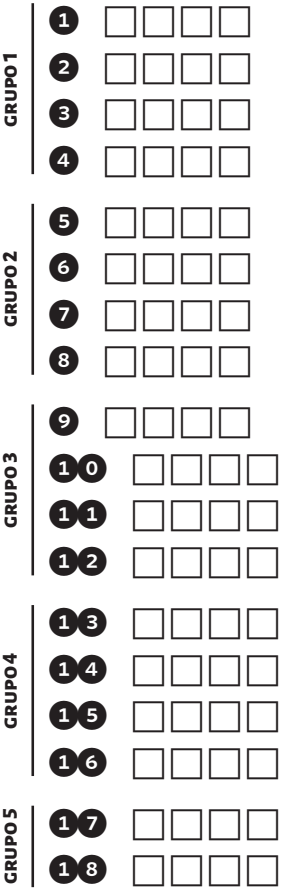


GOBLIN GUERREIRO *P-C [15 XP]*

DV 1-1 CA 13 JP 5 MV 6 MO 7

1 × **AZAGAIA** + 2 (1D4)

INFRAVISÃO: *18 metros.*

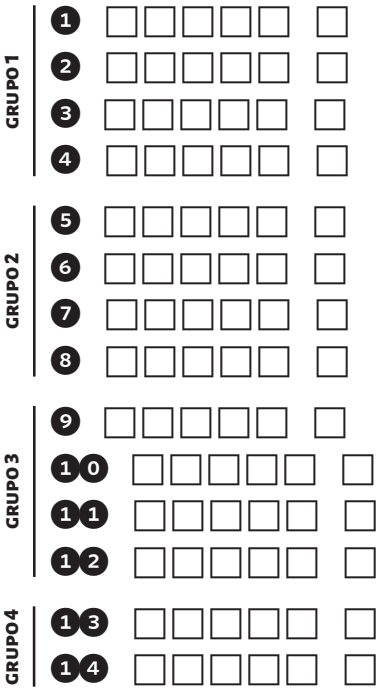


ORC BATEDOR *M-C [15 XP]*

DV	CA	JP	MV	MO
1 +1	12	5	9	8

1 × **ESPADA CURTA** + 1 (1D6)
1 × **ARCO CURTO** + 3 (1D6)

INFRAVISÃO: *18 metros.*

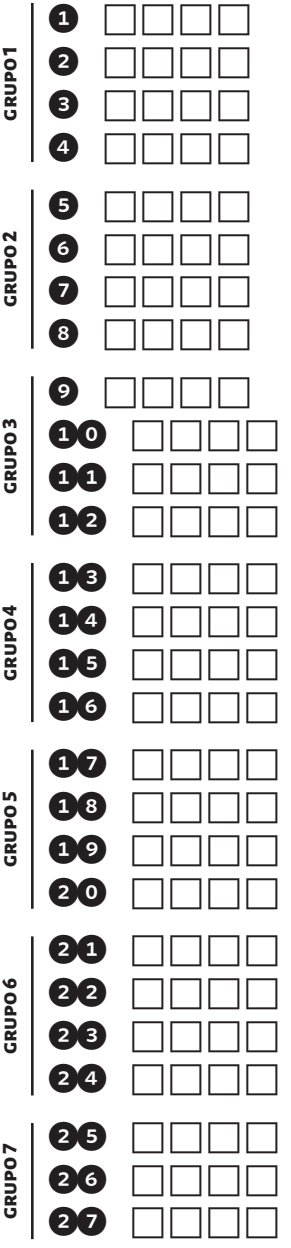


GOBLIN BATEDOR *P-C [15 XP]*

DV	CA	JP	MV	MO
1 -1	11	5	6	7

1 × **ADAGA** + 0 (1D4)
1 × **ARCO CURTO** + 1 (1D6)

INFRAVISÃO: *18 metros.*



LOBO *M - N [25 XP]*

DV	CA	JP	MV	MO
2	13	5	12	6

1 × **MORDIDA** + 2 (1D6)

GRUPO 1

1 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
2 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
3 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
4 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐

GRUPO 2

5 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
6 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
7 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
8 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐

GRUPO 3

9 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
10 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
11 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
12 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐

GRUPO 4

13 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
14 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
15 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
16 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐

GRUPO 5

17 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
18 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
19 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
20 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐

GRUPO 6

21 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
22 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
23 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
24 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐

GRUPO 7

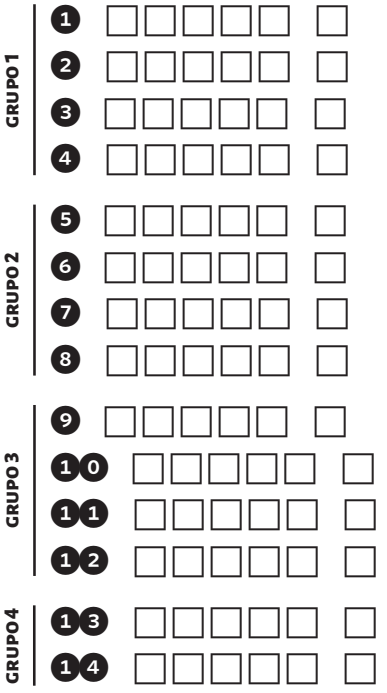
25 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
26 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐
27 ☐☐☐☐☐ ☐☐☐☐☐ ☐☐

ORC BATEDOR *M - C [15 XP]*

DV	CA	JP	MV	MO
1 +1	12	5	9	8

1 × **ESPADA CURTA** + 1 (1D6)
1 × **ARCO CURTO** + 3 (1D6)

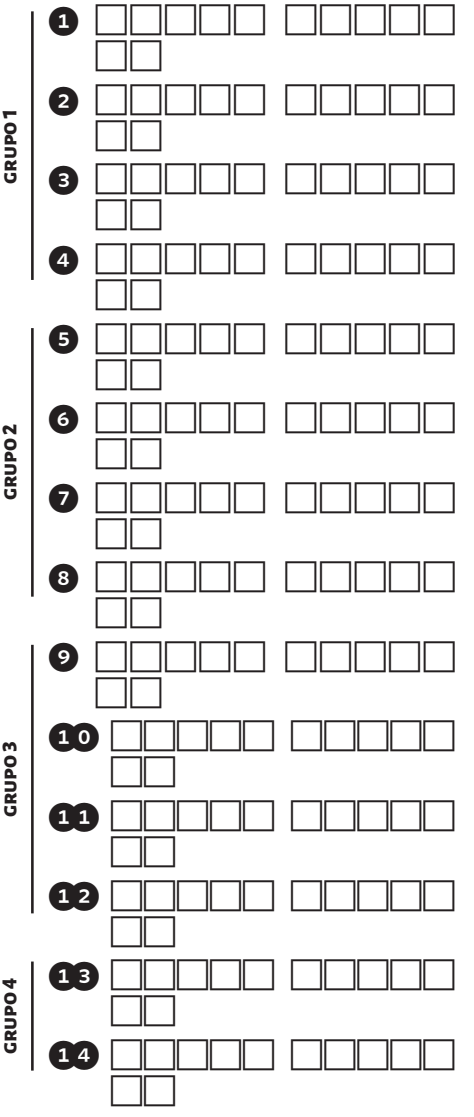
INFRAVISÃO: *18 metros.*



LOBO *M - N [25 XP]*

DV	CA	JP	MV	MO
2	13	5	12	6

1 × **MORDIDA** + 2 (1D6)



GOBLIN GUERREIRO *P-C [15 XP]*

DV 1 -1 CA 13 JP 5 MV 6 MO 7

1 × **AZAGAIA** + 2 (1D4)

INFRAVISÃO: *18 metros.*

GRUPO 1
1 ☐☐☐☐
2 ☐☐☐☐
3 ☐☐☐☐
4 ☐☐☐☐

GRUPO 2
5 ☐☐☐☐
6 ☐☐☐☐
7 ☐☐☐☐
8 ☐☐☐☐

GRUPO 3
9 ☐☐☐☐
10 ☐☐☐☐
11 ☐☐☐☐
12 ☐☐☐☐

GRUPO 4
13 ☐☐☐☐
14 ☐☐☐☐
15 ☐☐☐☐
16 ☐☐☐☐

GRUPO 5
17 ☐☐☐☐
18 ☐☐☐☐
19 ☐☐☐☐
20 ☐☐☐☐

GRUPO 6
21 ☐☐☐☐
22 ☐☐☐☐
23 ☐☐☐☐
24 ☐☐☐☐

GRUPO 7
25 ☐☐☐☐
26 ☐☐☐☐
27 ☐☐☐☐

ORC GUERREIRO *M-C [15 XP]*

DV 1 +1 CA 14 JP 5 MV 9 MO 4

1 × **MACHADO** + 3 (1D8)

INFRAVISÃO: *18 metros.*

GRUPO 1
1 ☐☐☐☐☐ ☐
2 ☐☐☐☐☐ ☐
3 ☐☐☐☐☐ ☐
4 ☐☐☐☐☐ ☐

GRUPO 2
5 ☐☐☐☐☐ ☐
6 ☐☐☐☐☐ ☐
7 ☐☐☐☐☐ ☐
8 ☐☐☐☐☐ ☐

GRUPO 3
9 ☐☐☐☐☐ ☐
10 ☐☐☐☐☐ ☐
11 ☐☐☐☐☐ ☐
12 ☐☐☐☐☐ ☐

GRUPO 4
13 ☐☐☐☐☐ ☐
14 ☐☐☐☐☐ ☐

ZYYT'Z (AVANÇADO) *P-C [270 XP]*

DV 6 -1 CA 16 JP 7 MV 6 MO 9

1 × **ESPADA CURTA** + 6 (1D6 + 2)

1 × **ARCO CURTO** + 6 (1D6)

LIDERANÇA: *goblins, orcs e hobgoblins sob a liderança de Zyyt'z recebem +1 de Moral.*

INFRAVISÃO: *18 metros.*

1 ☐☐☐☐☐ ☐☐☐☐☐
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DENTEQUEBRADO (AVANÇADO) *M - C [205 XP]*

DV	CA	JP	MV	MO
5 +2	17	8	18	9

1 × **GARRAS** + 7 (2D4 + 2)

1 × **MORDIDA** + 7 (1D6)

ENREDAR: *se o ataque de mordida causar dano máximo, o alvo fica enredado. Enquanto tiver um alvo enredado pela Mordida, Dentequebrado pode causar 1d8 de dano na sua rodada sem precisar fazer Teste de Ataque.*

1 ☐☐☐☐☐ ☐☐☐☐☐
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